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## About This Game

In the final chapter of this acclaimed horror trilogy, Black Mirror III picks up right where the thrilling ending to Black Mirror II left off.

Only a short time ago, Darren Michaels was a quiet store clerk in a sleepy New England town. Now in Willow Creek, England, a tormented Darren barely reacts as police handcuffs are closed on his wrists. All the evidence points to him, and the police have arrested Darren as their primary suspect in a fatal crime. He's subjected to extensive questioning, but Darren is numb to the events occurring around him, and has withdrawn into a deep emptiness. Then after several weeks of incarceration, Darren is unexplainably released.

But he is not free. Darren remains terrorized by sleepless nights, nightmare-like visions, and the chilling specter of murder and death.

Now alone, Darren must continue his search to uncover what has been happening to him and lift the veil on his clouded past. What has he really seen? What do his torturous nightmares really mean? Who is the mysterious person that posted the bail to set him free? What demons lie waiting in the crypt?

Return to face the dark forces that haunt the ominous Black Mirror Castle as you search for the secrets that lie behind the tangled web of haunting riddles, mysterious secrets and dark characters. Alternate between two playable characters, as you explore over 100 highly detailed and atmospheric locations; interacting with over 50 characters in your quest for redemption.

Dare to find the answers in the climactic final chapter of this epic trilogy - for once you gaze into the Black Mirror, you won't

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be able to look away.

### **Features:**

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- Alternate between two playable characters as you explore over 100 highly detailed and atmospheric locations, and interact with over 50 characters in your quest to find redemption..
- Dare to find the answers in the climactic final chapter of this epic trilogy - for once you gaze into the Black Mirror, you won't be able to look away!

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Title: Black Mirror III  
Genre: Adventure  
Developer:  
Cranberry Production  
Publisher:  
THQ Nordic  
Franchise:  
Black Mirror  
Release Date: 19 Apr, 2011

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English,French,Italian,German,Czech,Polish,Russian







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Black Mirror 3, point and click adventure game with less horror than the previous installments. A great finale to a great series. Took me 17 hours to complete it. Superb art and voice acting. Some puzzles are quite difficult.. What a terrible adventure game, no wonder the developers went out of business.

I really enjoyed the second game in the series (I didn't play the first game), so I was expecting to like the third one. Instead, it bored and frustrated me. The first two thirds of the game consisted on endlessly revisiting the same handful of locations, talking to a handful of people, again and again. The locations are redrawn versions of the same locations you visit for part of the second game. Very few puzzles, they were either trivial or idiotic.

For the final third of the game you visit some new locations. The puzzles and story get even worse here. I gave up part way through chapter six. I wanted to find out the ending of the story, but I hated the game so much I didn't bother.. I really love the whole Black Mirror Series.

Nice atmosphere, nice gameplay, good graphics.

Can't wait for the new BM !. Joint review for Black Mirror I, II and III:

I highly recommend finishing Black Mirror I before starting II and III.

BM I is harder, more outdated, and tends to crash if you alt-tab in the game, so save often and you may need a walkthrough. A lot of it is "hidden object" type of gaming and the objects are sometimes unfairly hidden IMHO. But something about the old style of this game makes it even more creepy, possibly more than the next two in some ways.

BM II and III were produced around the same time and are more modernized, with better graphics. They are a bit more fair and a walkthrough is not quite as necessary as with the first. The protagonist can be somewhat unlikeable if you don't like happy-go-lucky drifter kids with Boston accents. There's an option in BM II and III where you can show all clickable areas on the screen.

Overall good stories and puzzles, and a bit of a sense of humor. But mostly these are mysterious games where you are constantly looking for something, or someone. The endings of BM I and II are very good, the ending for BM III is of course more final but also somehow less satisfying than you would expect (given we are dealing with dark magic stuff it feels pretty made-up.). This is a conclusion to the phenomenal trilogy of classic point and click horror adventure games that tell the mysterious story of the ancient Gordon family.

The third game is basically very similar to the second - same engine and main character - and brings the story to a close as expected.

Puzzles are sensical, plot is nice and graphics/scenery are beautiful. The only gripe I have is the same with the others - subpar voice acting.

I haven't played the recent reboot and frankly I don't intend to anytime soon - who knows one day?

Goodbye to a very recommended series!. Oh dear. terrible, wooden voice acting. Awful, changing accents. Is it Irish? Scottish? Australian? American? They keep changing!!!

Terrible graphics for 2011. I couldn't wait to exit, but had to go through an extremely lengthy intro that I couldn't escape out of.

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Fortunately I paid under £2 for it.

Plenty of people seem to like it, so if it's your thing, crack on.

10/10 should've saved my £2 for a mars bar. Fantastic game!. Black Mirror III is the last game of the franchise. While the story was pretty interesting and the ending was mostly satisfying, it took much more time to develop compared to Black Mirror II(probably the best of the franchise). The time you're trying to open the chamber and fight Mordred drags for so long you almost lose interest. The game still maintains the same improvements Black Mirror II offered in terms of visuals, gameplay, etc.

I came across 2 bugs on puzzles, but the game allows you to skip it, so it wasn't that bad. Overall, you should definitely play it, it's a good enough sequel.



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tl;dr This is a good classic point-and-click adventure game.

Graphics are overall good, but the animations are somewhat awkward and cinematics feel rushed. Sound and music is good too.

Puzzles are on the easy side. The solutions to the puzzles are mostly logical. The hotspot system is pretty good so that you don't need to do any pixel hunting, unless you want to. You just press space bar and it shows the objects you can interact with.

You can double-click to skip the walk animations. There is also a map which you can use to further cut down on the time needed to go from A to B. You can also skip conversations, which is nice.

Overall, a solid 4 out of 5.. great series, you have to play 2 first to understand 3. beyond that a classic trilogy fore anyone who enjoys point and click games. a few frustrating parts but overall a quality game, main character is insufferable but the voice acting from other characters is well done. length is decent for a point and click took me around 20 hours. if on sale it is a must buy for fans of th genre. point and click.great game adventure. Black Mirror 3

>Graphics are not ground breaking but they get the job done.

>Voice Acting is a lot better than the 2nd i feel the main character is a lot more likeable in this game.

>Controls and interface are simple and easy to use

>Story is wrapped up nicely, alright it seems a bit rushed in places but all in all its a nice ending to the series.

>There are still a few little bits that are mentioned regarding the story but not fully explained (common in this series)

Overall i feel this game was enjoyable. The difficulty is not hard nor too easy so you do feel a challenge without tearing out your hair, the story keeps you interested giving you the urge to carry on playing. In this game though, it is more about Damion(main character) understanding & battling himself and his cursed bloodline rather than discovering and trying to solve who's behind it which does dim the atompshere a bit compared to the first two games.

6/10 - A well made point and click game that is easy to pick up and play

. Rating 8/10

Overview: Point and Click Adventure Game

The Good:

+ If you played the second game then this game would offer little surprise to you. In terms of design its almost identical to the second one for better or worse. The environments are beautiful, most of the puzzles are good and it's nice to see how the story plays out.

The Average:

You need to play the first and especially the second game to have any understanding of what is happening here. The game starts off almost immediately after black mirror 2.

Certain puzzles are not fun to solve, luckily the game has a skip button to avoid such puzzles.

The story itself starts to become a bit too convoluted for my tastes by the end of the game.

The Bad

- I still hate the main character, he was more tolerable this time around but that isn't saying much.

- I experienced some game stopping bugs in the last chapter forcing me to replay most of the chapter

Conclusion

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I knew nothing about the Black Mirror trilogy before playing and it turned out to be a solid point and click adventure game. If you are a fan of the genre you should definitely check out the entire series, well worth it.

. Black Mirror II and III basically constitute one game, and let me tell you that it's an amazing adventure well worth playing.

It has almost everything to please: great atmosphere due to the amazing art, music and sound effects, great characters, great voice acting (with one notable exception). There's a lot of humor due to the main character's cynical remarks, but without making the whole thing goofy: in fact, there's a realistic feeling to it all rarely present in adventure games, and it's a very dark story which is not for the faint of heart. The game avoids most of the adventure game annoying features of the past such as pixel hunting and absurd puzzles, there's even an option to skip sliding-tile type puzzles if you play on easy.

Black Mirror I is in my opinion a much inferior game, and playing it is not necessary to play II + III. If you do play it first though, you'll notice a lot of playful and very well done references to it, and you'll have more background for everything that happens. The problem is that not everything is consistent with the first game, the studio that picked up the franchise after the first game did slightly modify the plot and lore, for the best I think, but if you play the trilogy you'll probably come out a bit confused about how things really work in this world. No such problem if you only play II + III.

There are some weaknesses: you'll probably see some plot twists coming far in advance, and the ending is ok but not as climactic as I would have wished. The games also shows you some interactive spots way in advance of when they're needed, but you can't interact with them or pick up the relevant item until the game decides you have a good reason to do so. I found that occasionally annoying and immersion breaking.

All in all though, play those games. You're in for many hours (my play time isn't accurate since you can play the game without Steam, I spent at least 15 hours on it) of very enjoyable, classic adventure gameplay, and the game's atmosphere will haunt you for a long time.

*If you're looking for other great adventure games, try [The Book of Unwritten Tale](#). It's very silly and light in tone, but definitely the best recent one I played..* GRATE GAEM! Ralph is even better here.... A spectacular ending for Black Mirror saga. You absolutely cannot guess the "real" Gordon Family curse till you play this game. I had the first game of these series as a gift from my friend and since then, I've obsessed with Gordon Family curse. And this final chapter was absolutely fantastic.

With Adrian's sense of humor, this game is even better!. Pretty much similar to previous part, except better graphics and less logic puzzles. I noticed many situations where I expected to solve logical puzzle but then there was none, on the contrary there was many situations where the solutions to progress was to inspect+talk through everything in a scene, pleh. Storywise you must play previous game to get something out of this.

There's almost a game stopping glitch when you inspect Miss Valleys house. Eventhough you solve the puzzle Darren won't react to it. Fortunately it's worked around by using "skip the puzzle" switch (activated from Additional game help in settings)

The praise:

- even better graphics, backgrounds are amazing
- badass Mordred-Darren seizures
- find the crows "minigame"
- good voice acting and dialog
- more gruesome
- you die fewer times...

The nag:

- ... but you can still die (I see no point for dying in p'n'c, creates just needless save loading)
- cawing of the crows becomes tiresome incredibly fast, luckily you can mute them from ambient sounds settings
- too few puzzles, too much wandering
- that one glitch

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